Code Review - Teodor Costica’s code

Besides the fact that code has a logical mistake in a if clause if ((side1 + side2 > side3) || (side1 + side3 > side2) || (side2 + side3 > side1))

return "Not a triangle";

which should be coded in an opposite way, code is well structured and nicely commented, with simple but fully functional exception handling. I would recommend refactoring code in a Triangle class, method triangleType() since it has multiple functions which is not according to best practises.